

CHAPTER 4

Setting



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One of the troubles with our culture is we do not respect and train the imagination. It needs exercise. It needs practice. You can't tell a story unless you've listened to a lot of stories and then learned how to do it.

— URSULA K. LE GUIN

Setting is the context in which the action of a story occurs. The major elements of setting are time, place, and the social environment that frames the characters. These elements establish the world in which the characters act. In most stories they also serve as more than backgrounds and furnishings. If we are sensitive to the contexts provided by setting, we are better able to understand the behavior of the characters and the significance of their actions. It may be tempting to read quickly through a writer's descriptions and ignore the details of the setting once a geographic location and a historic period are established. But if you read a story so impatiently, the significance of the setting may slip by you. That kind of reading is similar to traveling on interstate highways: a lot of ground gets covered, but very little is seen along the way.

Settings can be used to evoke a mood or atmosphere that will prepare the reader for what is to come. In "[Young Goodman Brown](#)," Nathaniel Hawthorne has his pious protagonist leave his wife and village one night to keep an appointment in a New England forest near the site of the seventeenth-century witch trials. This is Hawthorne's description of Brown entering the forest:

He had taken a dreary road, darkened by all the gloomiest trees of the forest, which barely stood aside to let the narrow path creep through, and closed immediately behind. It was all as lonely as could be; and there is this peculiarity in such a solitude, that the traveler knows not who may be concealed by the innumerable trunks and the thick boughs overhead; so

that with lonely footsteps he may yet be passing through an unseen multitude.

The atmosphere established in this descriptive setting is somber and threatening. Careful reading reveals that the forest is not simply the woods; it is a moral wilderness, where anything can happen.

If we ask why a writer chooses to include certain details in a work, then we are likely to make connections that relate the details to some larger purpose, such as the story's meaning. John Updike's story "[A & P](#)" takes place, as the title indicates, in the grocery store where the protagonist works. The story confronts the opposing forces of conformity and rebellion, so it is fitting that it takes place in a supermarket chain where every store is the same, from the Atlantic to the Pacific (which is what A & P stands for). There is usually a reason for placing a story in a particular time or location. In "[Miss Brill](#)," Katherine Mansfield has the protagonist discover her loneliness and old age in a French vacation town, a lively atmosphere that serves as a cruel contrast to an elderly (and foreign) lady's painful realization.

Time, location, and the physical features of a setting can all be relevant to the overall purpose of a story. So too is the social environment in which the characters are developed. In Faulkner's "[A Rose for Emily](#)," the changes in Emily's southern town serve as a foil for her tenacious hold on a lost past. She is regarded as a "fallen monument," as old-fashioned and peculiar as the "stubborn and

coquettish decay” of her house. Neither she nor her house fits into the modern changes that are paving and transforming the town. Without the social context, this story would be mostly an account of a bizarre murder rather than an exploration of the conflicts Faulkner associated with the changing South. Setting enlarges the meaning of Emily’s actions.

Some settings have traditional associations that are closely related to the action of a story. Adventure and romance, for example, flourish in the fertile soil of most exotic settings: the film version of Isak Dinesen’s novel *Out of Africa* is a lush visual demonstration of how setting can play a significant role in generating the audience’s expectations of love and excitement.

Sometimes writers reverse traditional expectations. When a tranquil garden is the scene for a horrendously bloody murder, we are as much taken by surprise as the victim is. In John Updike’s “A & P” there seems to be little possibility for heroic action in so mundane a place as a supermarket, but the setting turns out to be appropriate for the important, unexpected decision the protagonist makes about life. Traditional associations are also disrupted in Tobias Wolff’s “[Powder](#)” by making a blizzard a place of excitement and father-son bonding rather than a site of danger and peril. By drawing on traditional associations, a writer can fulfill or disrupt a reader’s expectations about a setting in order to complement the elements of the story.

Not every story uses setting as a means of revealing mood, idea, meaning, or characters' actions. Some stories have no particularly significant setting. It is entirely possible to envision a story in which two characters speak to each other about a conflict between them and little or no mention is made of the time or place they inhabit. If, however, a shift in setting would make a serious difference to our understanding of a story, then the setting is probably an important element in the work. The story "[Famine](#)" by Xu Xi takes place in Manhattan, mostly in a luxury hotel, but when the narrator wanders south of midtown she is confronted with abject poverty. In a story that confronts so deliberately the disparity between wealth and poverty, no American city illustrates this disparity as clearly as New York City does. The setting is integral to that story.

The following three stories — Ernest Hemingway's "[Soldier's Home](#)," Ursula K. Le Guin's "[The Ones Who Walk Away from Omelas](#)," and Charlotte Perkins Gilman's "[The Yellow Wallpaper](#)" — include settings that serve to shape their meanings.