



# ELM-250 Topic 4: Procedures, Rules, Rewards and Consequences

Grade Level: \_\_\_\_\_

## Part 1: Procedures

Procedure Example:					
Entering the Classroom					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	
To create a classroom environment that is conducive to learning the moment class begins.	1. Walk in quietly (entering a new zone). 2. Get organized before the bell (sharpen pencil, homework ready ...). 3. Begin working quietly on the warm-up (in your notebook with paper labeled).	Teacher will introduce the procedure on the first day of school.	The teacher will model the procedure at the beginning of class for the first week of school.	Teacher and students will repeat when reinforcement is needed or when new students join the class.	Teacher will watch for students who follow the steps correctly and will positively reinforce the students.

Procedure #1					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	

Procedure #2					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	

Procedure #3					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	

Procedure #4					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	

Procedure #5					
Purpose of procedure	Procedure steps or activity	When the procedure will be:			Assessment /Feedback
		Introduced	Modeled	Practiced	

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**Rationale**

*Write a 100-150 word rationale explaining how procedures minimize distractions and maximize instructional time.*

**Part 2: Rules, Consequences, and Rewards System**

*List 5 rules and consequences for classroom behavior. Consequences should be applicable to all rules, and get progressively more stringent in order to coach student's negative behaviors and allow them to demonstrate positive behaviors.*

**Rules:**

- 1)
- 2)
- 3)
- 4)
- 5)

**Consequences:**

- 1)
- 2)
- 3)
- 4)
- 5)

**Documenting Consequences:**

*Describe where and how you will document the consequences.*

**Reward System**

*Choose or create your own reward system for your future classroom. Be sure to address how you will document rewards. Ideally, this should avoid use of first and second person phrases, but focus on “Teacher will” or “Student will” concepts.*

**Rationale**

*Write a 100-150 word rationale that explains how the system will help create a safe and productive learning environment.*