

W. W. I - Significance

- A Path Dependent WAR
 - 1 Origins of W.W. I & Cold War
- B World Historical War
 - 1 Eclipse of Europe
 - 2 Rise of U.S.; Japan
- C Least Likely WAR For
 - 1 Structural Theory
 - 2 Institutional Theory
- D Origins of the "Modern System" of WARFARE (Biddle)
 - 1 Tanks, Radio, Aircraft - Combined Arms & Mobility (Mechanized)
 - 2. Attack on a narrow front
 - 3. Defense In Depth
 - 4. Encirclement Battle "Kettle"

I. Essential Concepts

A. System - A Distinct Geographic Region -
(like Europe, East Asia, Middle East)

1. Structure - Number of Significant UNITS In A

System (determined by Numbers, resources - these are capabilities (Anarchy))

2. Major Powers - Powers Ranked by Top Capabilities of Units In A System

a. Only Major Powers Can Start A Systemic War (like WWI, WWII)

* The Consequences
of ANARCHY,

Given Power
Maximization and
Resource Scarcity

5. Minor Powers May Be
Crucial In the Creation
of a Crisis (Conditions) That
Lead To A Major Power WAR

1. Serbia 1914 (Franklin)

2. Poland - 1939

B. WAR - Collective, (Perceived
WAR)

Inter-Societal Violence

1. Requires A Central

Decision Maker (Parliament, King, etc)

C. The Rational WAR Choice

States Will Not Choose WAR

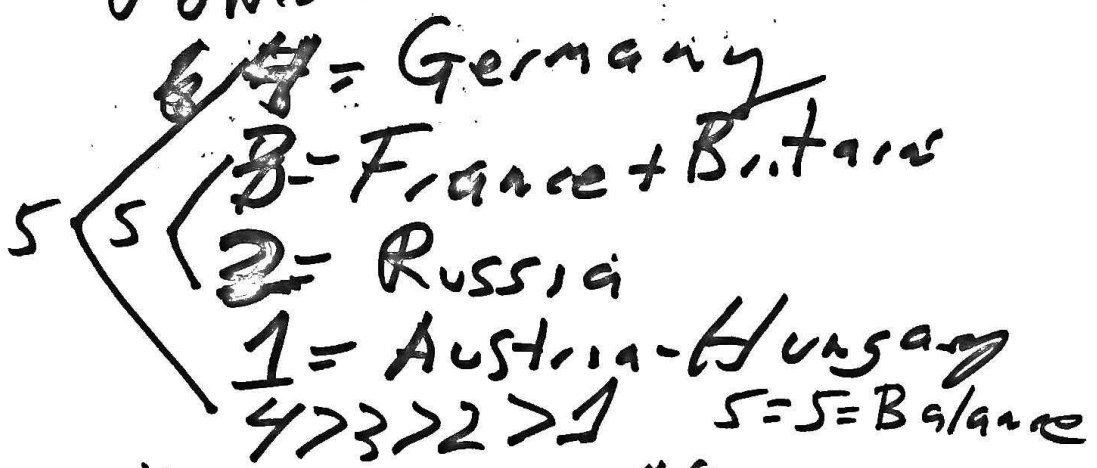
Unless The Benefits (Perceived)

Exceed the Costs

Choice $>$ Benefits - Costs

D Balance of Power -
If Adversary (Enemy)
States Are Roughly In
Balance, WAR Will Not
Be Chosen. (Balance -
5 = 5)

Europe 1914 -
Power Balance -



* Starting WAR
Requires Instability

F. Instability Can Lead
To WAR Initiated By
A Declining Or Rising
Power - The Most Probable Paths To WAR

1. A Declining Power Can
Choose WAR To Reverse A
Survival Threat (Aus. Hungary
In 1919)

2. A Rising Power May
Choose WAR To Prevent
Defeat By An Adversary
Coalition

a. A Potential Hegemonic
(Predominant Power) Can
Dominate System, Incentive
To Stop It By WAR (Hegemony)

G. The Inter-State

Prisoner's Dilemma In 1914

4 = Advantageous Peace;

3 = Status Quo Peace

2 = WAR 1 = Defeat

Cooperate Defect

Cooperate	3, 3	1, 4
Defect	4, 1	, 2, 2

4 >> 3 >> 2 >> 1

Solution - All Choose Defect
(Can Get Best & Avoid Worst Outcome)

* The Assassination

X No WAR STATE - First Provoke WAR

II. Security Dilemma - Extensive Form (1980-1992)

A. At Time 1, All Major Powers Invest In An Average Level of Security (500,000 troops/armies)

B. At Time 2, At Least One Major Power Invests Above the Average (Because of Declining Power, Rising Power, OR Technological Breakthroughs)

C. At Time 3 - Dynamic Reaction All Other Major Powers Build Up to the New Average -

D. Effects - Increased Conflict, Distrust, Deterioration of Balance of Power

Security Dilemmas

A. Naval Arms Race 1890's-1914 (The Dreadnought) (Race)

B. Naval Arms Race-

U.S. - Japan - 1930's - 1941

1. The Four To One (Capital Ships) Problem (F. - Japan)

2. China - 1 + 6 Oil Embargo

3. The Pearl Harbor War Choice (Dec. 7, 1941)

C. Cold War

1. Incremental Arms Race (More & Better)

2. Failure of Arms Control

3. Massive Retaliation, Soviet Buffing And Cuba (Missiles) & Space Race